Caspar Game

Hi,
I am CASPAR! I am a hipster bear and my name is an abbreviation for:
Copyright
Audience&aim
Storytelling
Privacy
Authorship

I play a leading roll in a media literacy card game, in which I test if youngsters know as much about media as they say they do.

CASPAR Game is a media literacy card game, in which you can test if youngsters know as much about media as they say they do. It's a game for 14 to 25-year-olds, with different levels of difficulty, and it can be played by anyone from media nitwit to media geek.

Partners are: Mediawijs.be, Mediaraven, Thomas More Mechelen, the City of Mechelen, Het Entrepot (Bruges), CSV Media Club House (Ipswich). The questions and assignments in this game were developed in cooperation with Sensoa.

More information can be found here: https://www.caspargame.eu/en

Information about the resource

Publisher: Mediawijs.be

Research

CASPAR Game is a media literacy card game, in which you can test if youngsters know as much about media as they say they do. It's a game for 12 to 26-year-olds, with different levels of difficulty, and it can be played by anyone from media nitwit to media geek. CASPAR is a hipster bear and his name is an abbreviation for: Copyright Audience&aim Storytelling Privacy Authorship Research Partners are: Mediawijs.be, Mediaraven, Thomas More Mechelen, the City of Mechelen, Het Entrepot (Bruges), CSV Media Club House (Ipswich). The questions and assignments in this game were developed in cooperation with Sensoa. More information can be found here: https://www.caspargame.eu/en

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