

# Szablon scenariusza



**Organising institution:** Esenler District Education Authority

**Country:** Turkey

**Age:** liczba

**Key question:** pytanie

**Objectives:**

- raz
- dwa
- trzy

**Time:**czas

**Software and apps to be used:**

- raz
- dwa
- trzy

**Brief presentation:** opis tutaj

**Topics covered:**

- raz
- dwa
- trzy

**Preparation of space for the Atelier:** opis tutaj

**Materials needed:**

- raz
- dwa
- trzy

**Main inspirations taken from personal research:**

- raz
- dwa

- trzy

**Mass media and social media connections:** opis tutaj

**How do you plan to give voice to students to present or show their personal skills and knowledge?** opis tutaj

**How do you collect information as the starting point of a Digital Atelier?** opis tutaj

**Introducing students to the key question - the research begins:** opis tutaj

### **Experimental phase**

1. Action that unfolds the practical activity to clarify the question (experimental phase): opis tutaj
2. Active work of the students: opis tutaj
3. Presentation of findings and results (visualisation of information): opis tutaj
4. Analysis of results: opis tutaj

### **Project/design phase - part 1**

1. Second action that unfolds the practical activity (project/design phase): opis tutaj
2. Active work of the students: opis tutaj
3. Presentation of findings and results (visualisation of information): opis tutaj
4. Analysis of results: opis tutaj

### **Project/design phase - part 2**

1. Third action that unfolds the practical activity (project/design phase): opis tutaj
2. Active work of the students: opis tutaj
3. Presentation of findings and results (visualisation of information): opis tutaj
4. Analysis of results: opis tutaj

**Approach to a new software or a new app:** opis tutaj

**Links between the Digital Atelier and real life of the students:** opis tutaj

**How do you plan to evaluate knowledge and skills?** opis tutaj

**Conclusion:** opis tutaj

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